

Technische Mechanik

151-0223-10

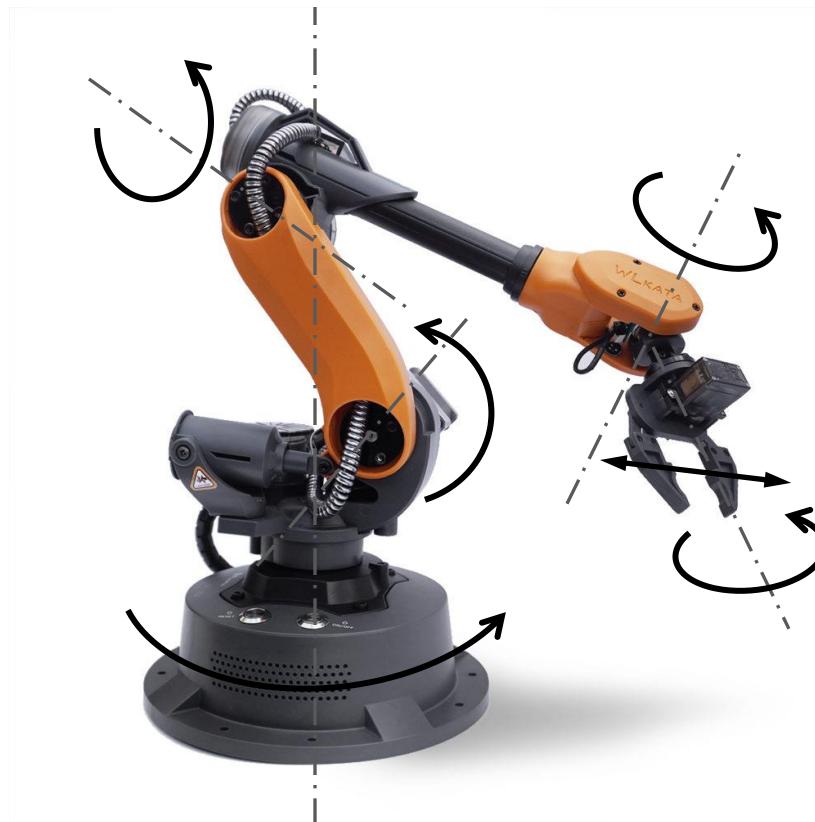
Vorlesung 05

Freiheitsgrad

Degree of freedom



Auf wie viele Weisen kann sich ein System bewegen?



Freiheitsgrad: Die minimale Anzahl Koordinaten für die eindeutige Bestimmung der Lage eines bestimmten Systems

$$f = n - b$$

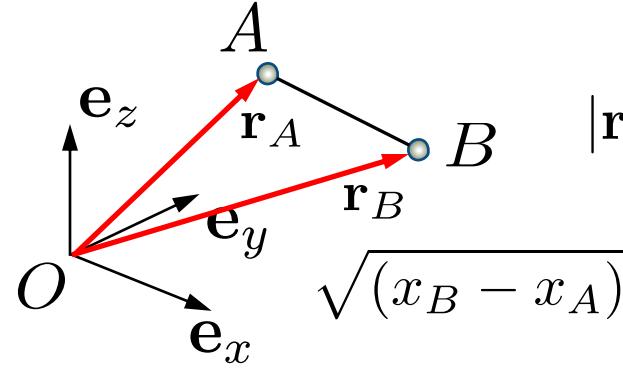
f: Freiheitsgrad gebundenes Systems
f: degrees of freedom of constrained system

n: Freiheitsgrad ungebundenes Systems
n: degrees of freedom of unconstrained system

b: Anzahl unabhängiger Bindungen
b: number of independent constraints

4.1 Starrkörper aus materiellen Punkten

4.1 Rigid body from material points



$$|\mathbf{r}_B - \mathbf{r}_A| = L$$

Konstanter Abstand zwischen zwei Punkten (Link): 1 skalare Gleichung ($b=1$)

$$\sqrt{(x_B - x_A)^2 + (y_B - y_A)^2 + (z_B - z_A)^2} - L = 0$$

Freiheitsgrad ungebundener Punktes

$$f = 2 \cdot 3 - 1 = 5$$

Punkte

Bindungen

Ebene (2D)

$$n = 2 \cdot 2 = 4$$
$$b = 1$$
$$f = n - b = 3$$

$$n = 2 \cdot 3 = 6$$
$$b = 3$$
$$f = n - b = 3$$

$$n = 2 \cdot 4 = 8$$
$$b = 5$$
$$f = n - b = 3$$

$$n = 2 \cdot 5 = 10$$
$$b = 7$$
$$f = n - b = 3$$

Starrkörper in Ebene: $f=3$

Raum (3D)

$$n = 3 \cdot 2 = 6$$
$$b = 1$$
$$f = n - b = 5$$

$$n = 3 \cdot 3 = 9$$
$$b = 3$$
$$f = n - b = 6$$

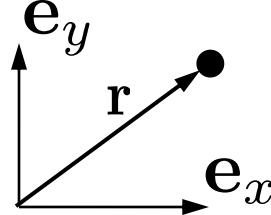
$$n = 3 \cdot 4 = 12$$
$$b = 6$$
$$f = n - b = 6$$

$$n = 3 \cdot 5 = 15$$
$$b = 9$$
$$f = n - b = 6$$

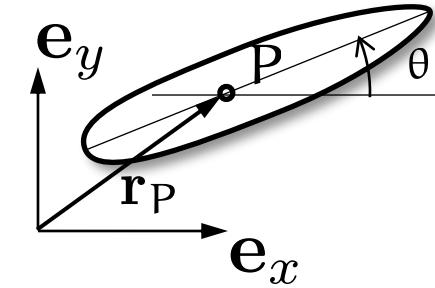
Starrkörper in Raum: $f=6$

4.2 Freiheitsgrad von freien Punkten und freien Starrkörpern

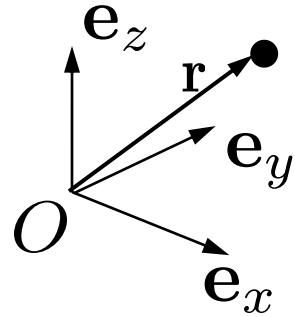
4.2 Degree of freedom of free points and rigid bodies



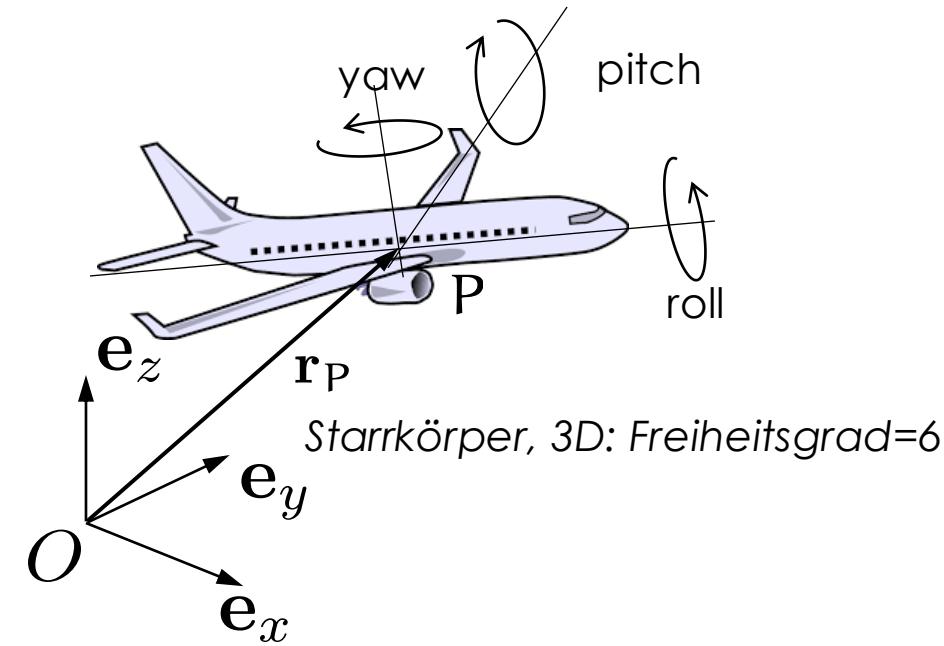
Materieller Punkt, 2D: Freiheitsgrad=2



Starrkörper, 2D: Freiheitsgrad=3



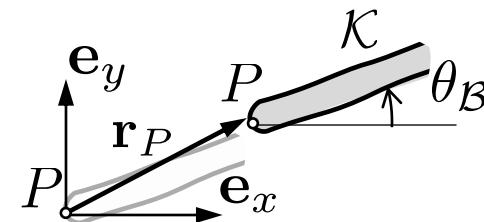
Materieller Punkt, 3D: Freiheitsgrad=3



Starrkörper, 3D: Freiheitsgrad=6

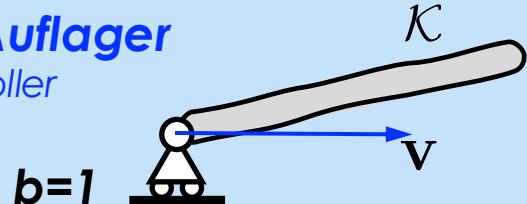
4.3 Bindungen in der Ebene

4.3 Planar constraints

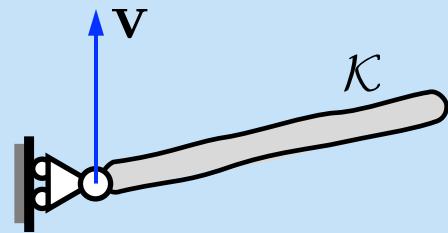


$$[\mathbf{r}_P] = [r_{Px}, r_{Py}]^T$$

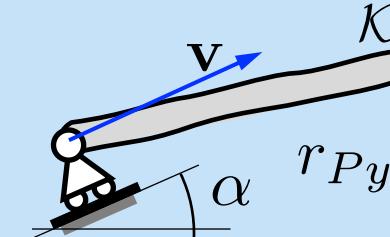
Auflager
roller



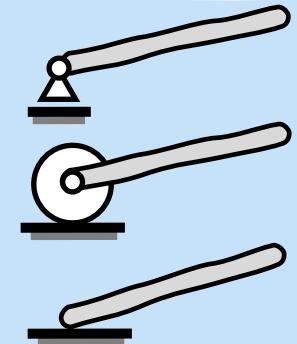
$$r_{Py} = 0$$



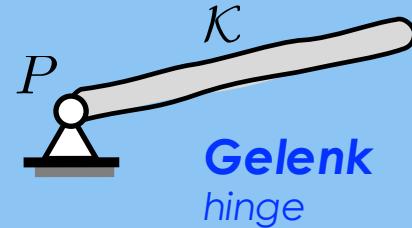
$$r_{Px} = 0$$



$$r_{Py} = r_{Px} \tan \alpha$$

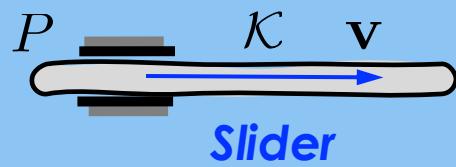


b=2



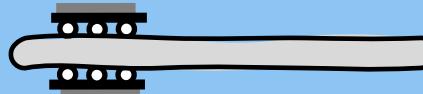
$$r_{Px} = 0$$

$$r_{Py} = 0$$

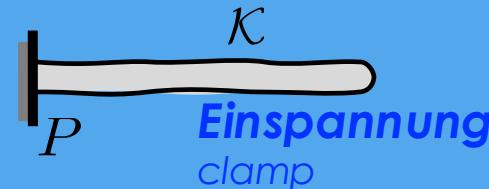


$$r_{Py} = 0$$

$$\theta_K = 0$$



b=3

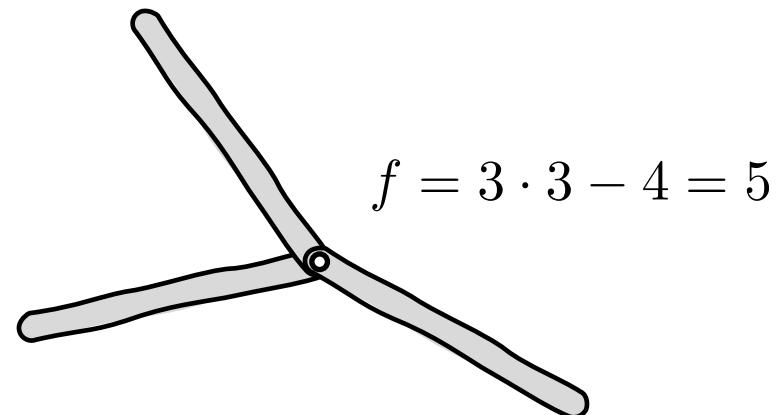
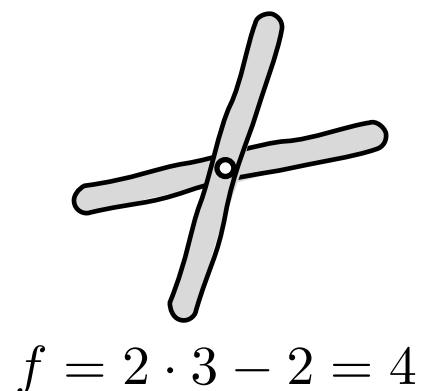
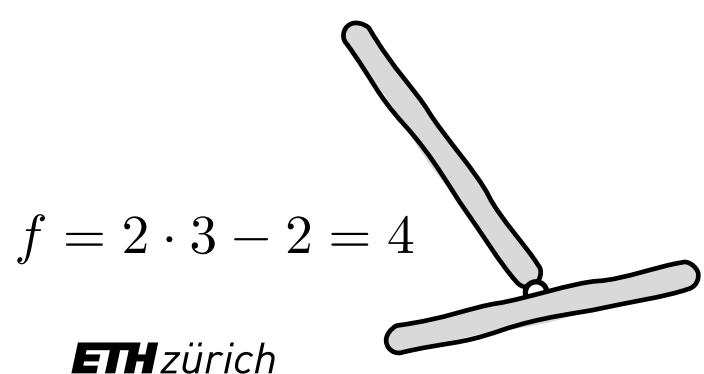
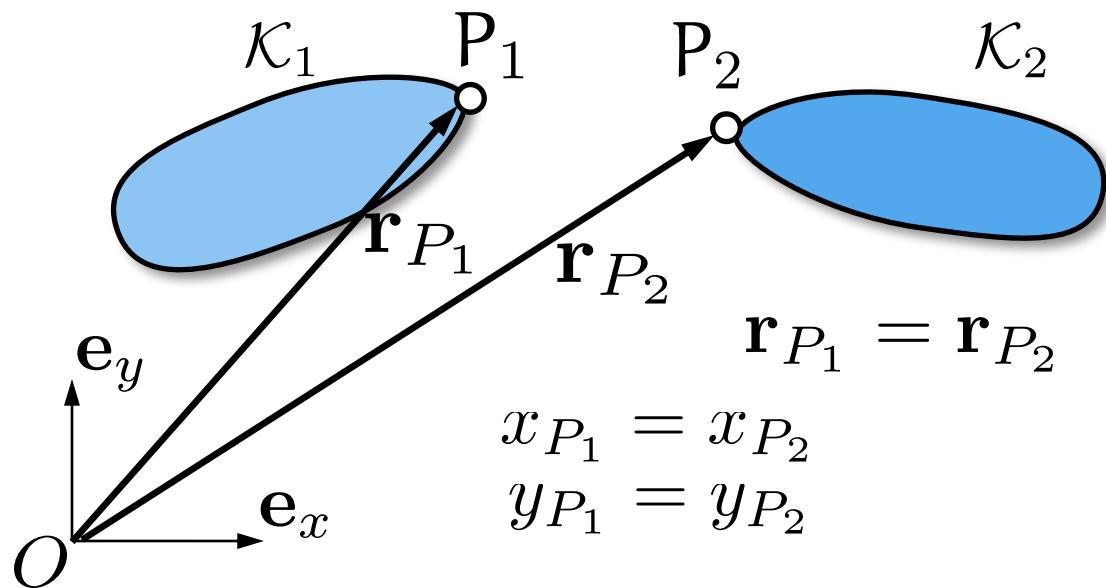
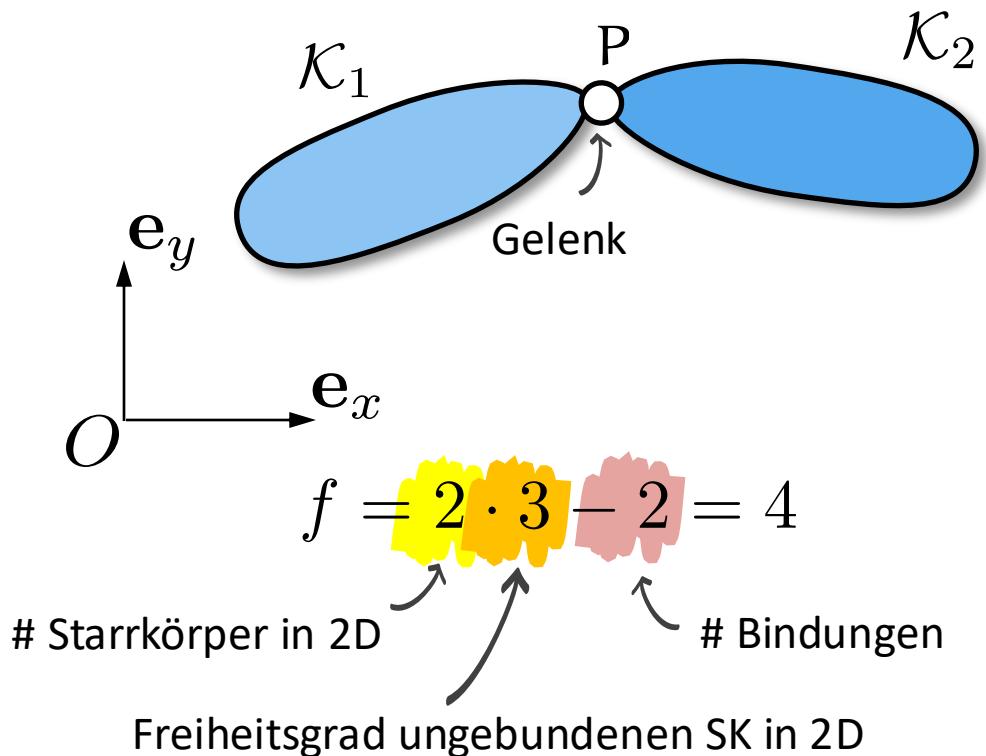


$$r_{Px} = 0$$

$$r_{Py} = 0$$

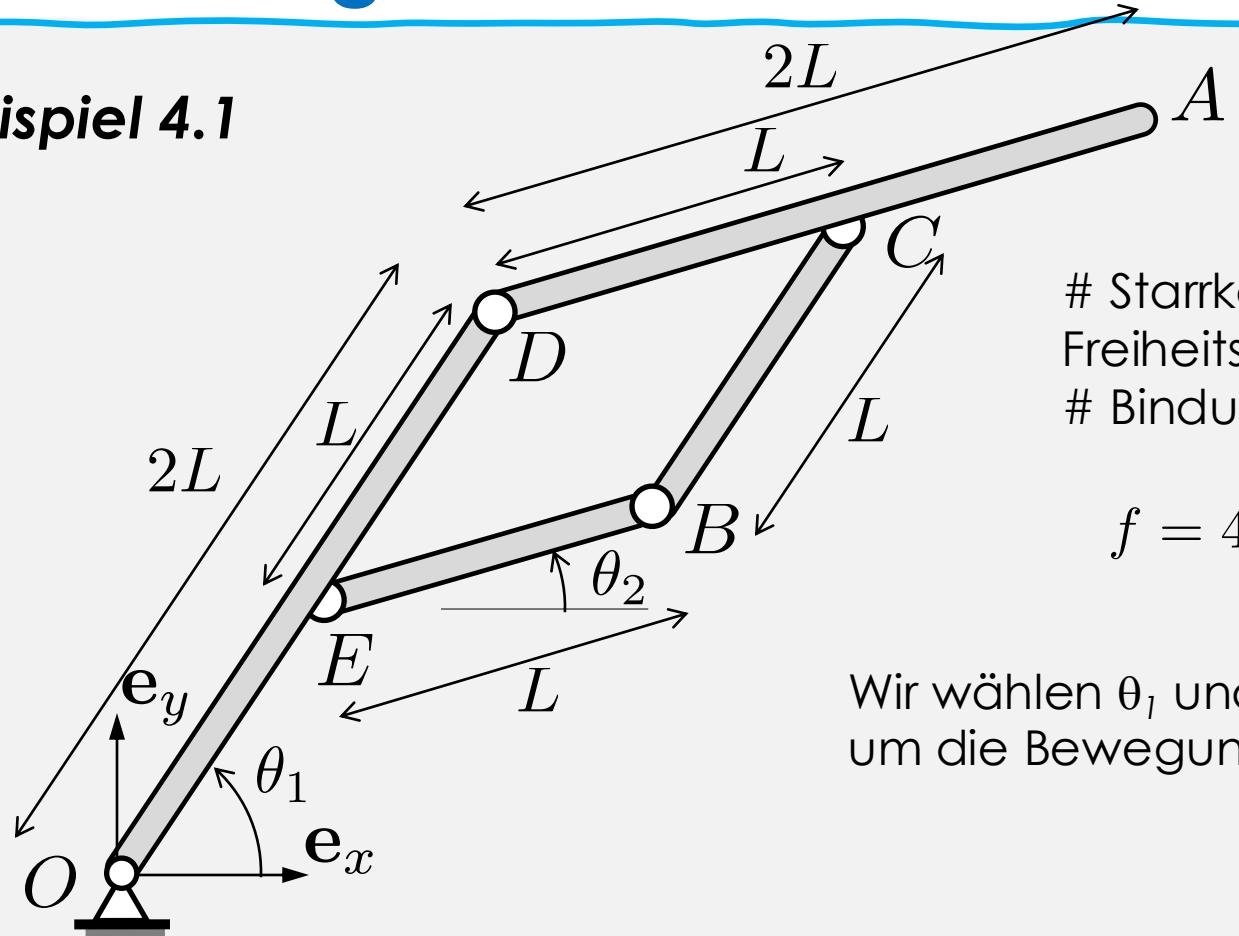
$$\theta_K = 0$$

4.3 Bindungen in der Ebene



4.3 Bindungen in der Ebene

Beispiel 4.1



Starrkörper: 4

Freiheitsgrad ungebundenes Körper in 2D: 3

Bindungen: 10 (5 Gelenke)

$$f = 4 \cdot 3 - 10 = 2$$

Wir wählen θ_1 und θ_2 als allgemeine Koordinaten, um die Bewegung des Systems zu beschreiben.

$$\mathbf{r}_A = \mathbf{r}_D + \mathbf{r}_{DA} = (2L \cos \theta_1 + 2L \cos \theta_2) \mathbf{e}_x + (2L \sin \theta_1 + 2L \sin \theta_2) \mathbf{e}_y$$

$$\mathbf{r}_B = \mathbf{r}_B + \mathbf{r}_{EB} = (L \cos \theta_1 + L \cos \theta_2) \mathbf{e}_x + (L \sin \theta_1 + L \sin \theta_2) \mathbf{e}_y$$

$$\mathbf{r}_A = 2\mathbf{r}_B, \forall \theta_1, \theta_2$$