

# Technische Mechanik

## 151-0223-10

### Vorlesung 05

*Freiheitsgrad*

Degree of freedom

# Auf wie viele Weisen kann sich ein System bewegen?



**Freiheitsgrad:** Die minimale Anzahl Koordinaten für die eindeutige Bestimmung der Lage eines bestimmten Systems

$$f = n - b$$

f: Freiheitsgrad gebundenes Systems

*f: degrees of freedom of constrained system*

n: Freiheitsgrad ungebundenes Systems

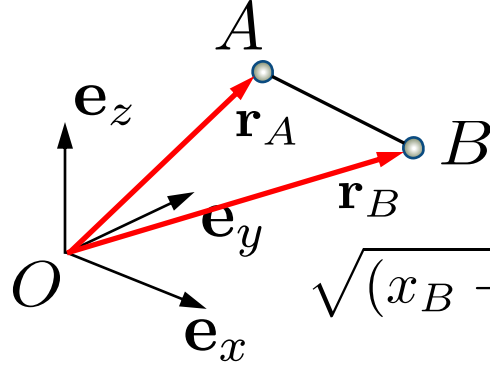
*n: degrees of freedom of unconstrained system*

b: Anzahl unabhängiger Bindungen

*b: number of independent constraints*

# 4.1 Starrkörper aus materiellen Punkten

## 4.1 Rigid body from material points



$$|\mathbf{r}_B - \mathbf{r}_A| = L$$

Konstanter Abstand zwischen zwei Punkten (Link): 1 skalare Gleichung ( $b=1$ )

$$\sqrt{(x_B - x_A)^2 + (y_B - y_A)^2 + (z_B - z_A)^2} - L = 0$$

Freiheitsgrad ungebundener Punktes

$$f = 2 \cdot 3 - 1 = 5$$

# Punkte

# Bindungen

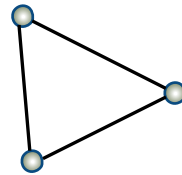
*Starrkörper in Ebene:  $f=3$*

Ebene (2D)

$$n = 2 \cdot 2 = 4$$

$$b = 1$$

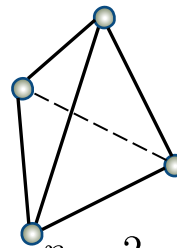
$$f = n - b = 3$$



$$n = 2 \cdot 3 = 6$$

$$b = 3$$

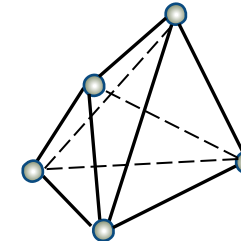
$$f = n - b = 3$$



$$n = 2 \cdot 4 = 8$$

$$b = 5$$

$$f = n - b = 3$$



$$n = 2 \cdot 5 = 10$$

$$b = 7$$

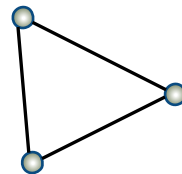
$$f = n - b = 3$$

Raum (3D)

$$n = 3 \cdot 2 = 6$$

$$b = 1$$

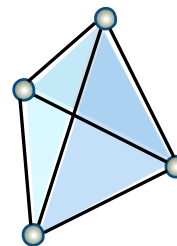
$$f = n - b = 5$$



$$n = 3 \cdot 3 = 9$$

$$b = 3$$

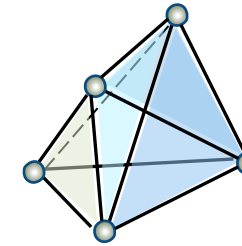
$$f = n - b = 6$$



$$n = 3 \cdot 4 = 12$$

$$b = 6$$

$$f = n - b = 6$$



$$n = 3 \cdot 5 = 15$$

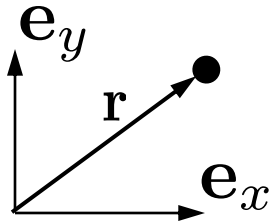
$$b = 9$$

$$f = n - b = 6$$

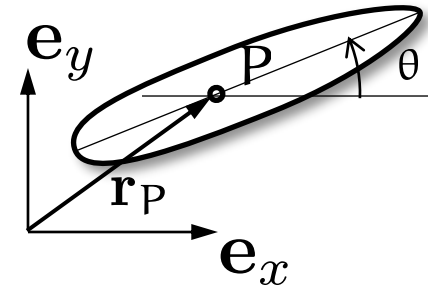
*Starrkörper in Raum:  $f=6$*

# 4.2 Freiheitsgrad von freien Punkten und freien Starrkörpern

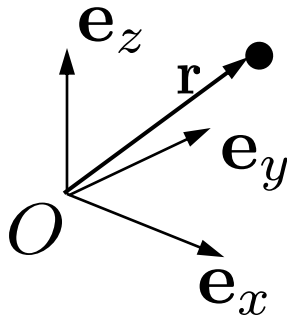
## 4.2 Degree of freedom of free points and rigid bodies



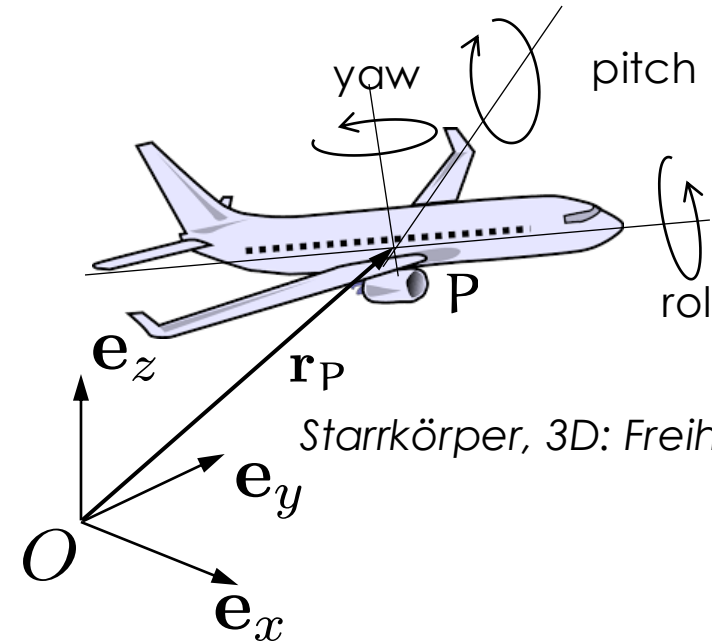
Materieller Punkt, 2D: Freiheitsgrad=2



Starrkörper, 2D: Freiheitsgrad=3



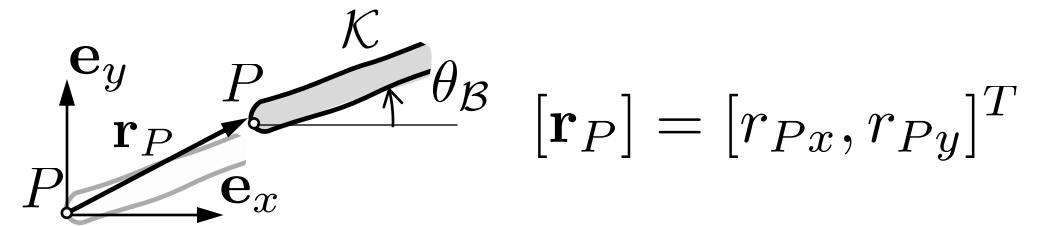
Materieller Punkt, 3D: Freiheitsgrad=3



Starrkörper, 3D: Freiheitsgrad=6

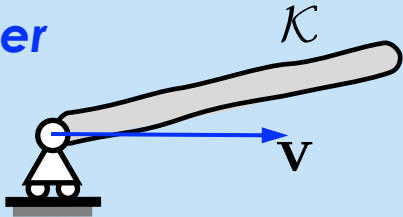
# 4.3 Bindungen in der Ebene

## 4.3 Planar constraints

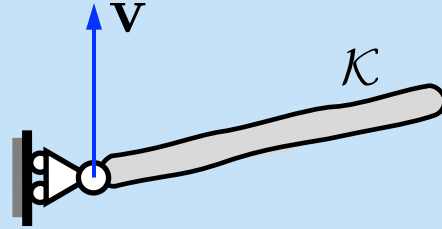


**Auflager**  
roller

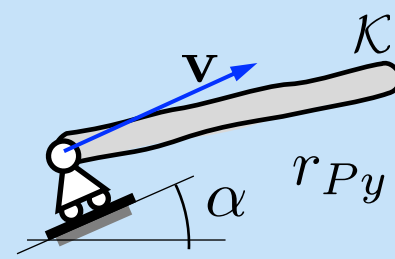
$b=1$



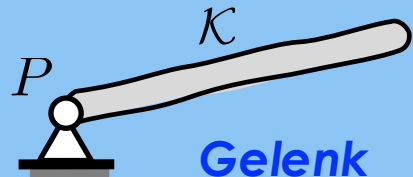
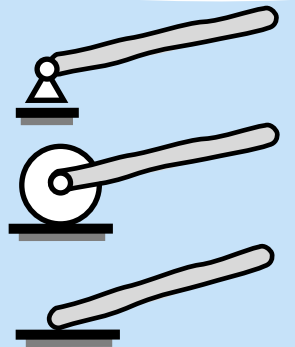
$$r_{Py} = 0$$



$$r_{Px} = 0$$



$$r_{Py} = r_{Px} \tan \alpha$$

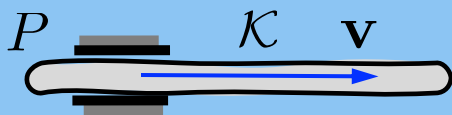


**Gelenk**  
hinge

$$r_{Px} = 0$$

$$r_{Py} = 0$$

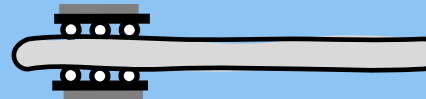
$b=2$



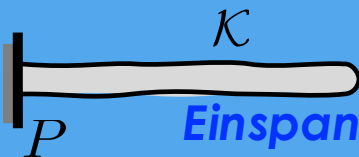
**Slider**

$$r_{Py} = 0$$

$$\theta_K = 0$$



$b=3$



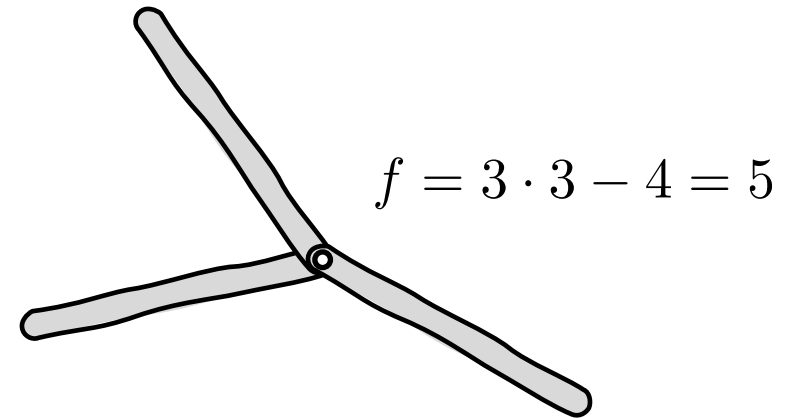
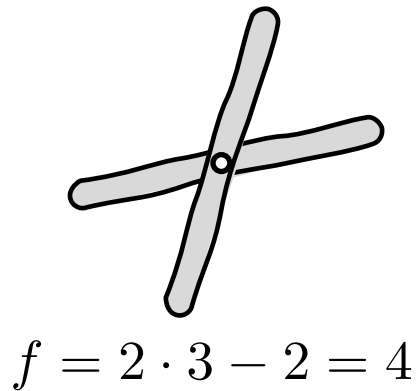
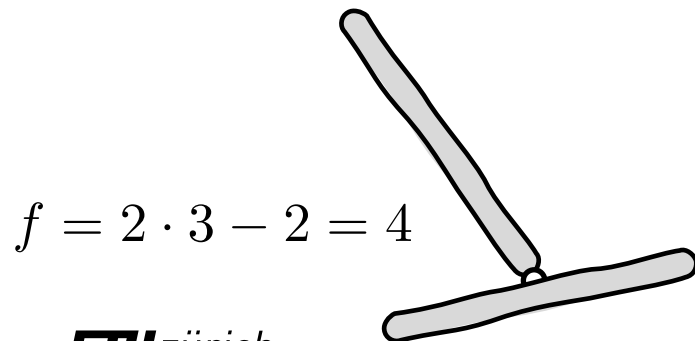
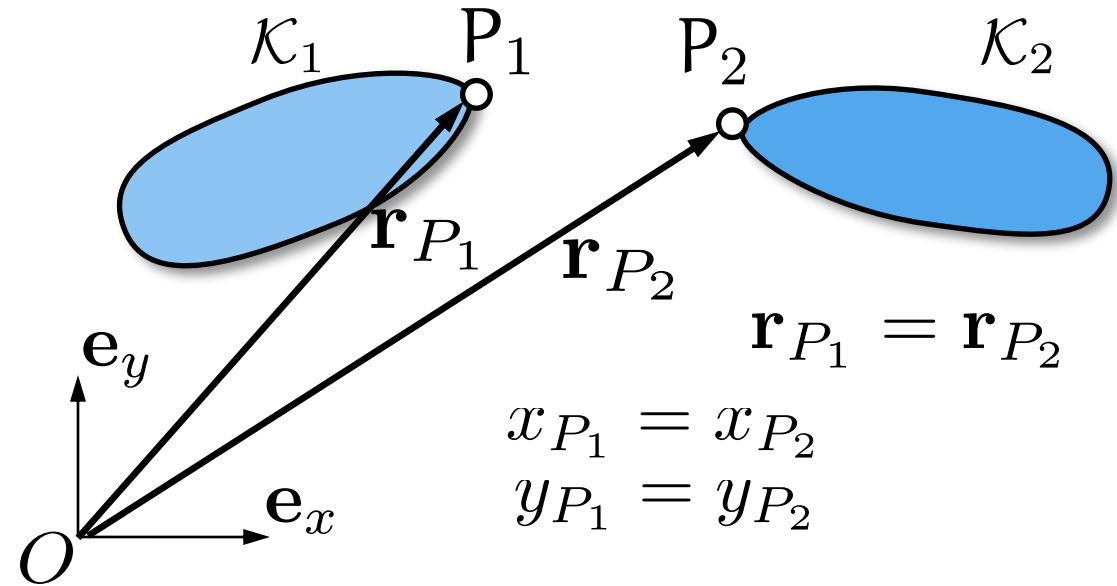
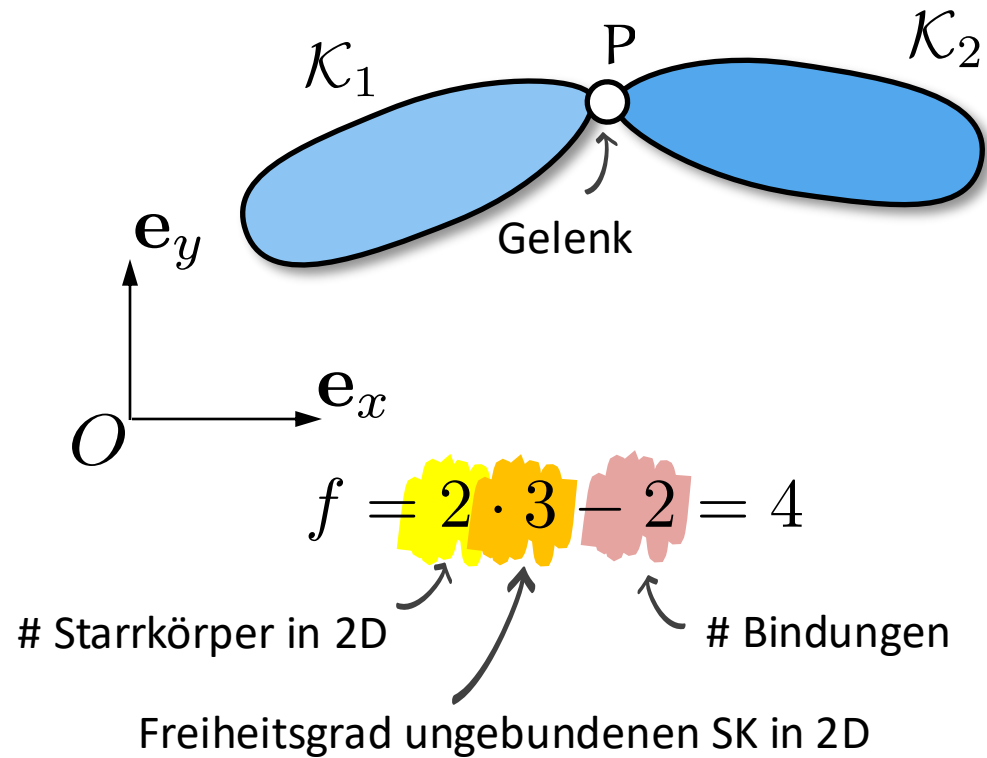
**Einspannung**  
clamp

$$r_{Px} = 0$$

$$r_{Py} = 0$$

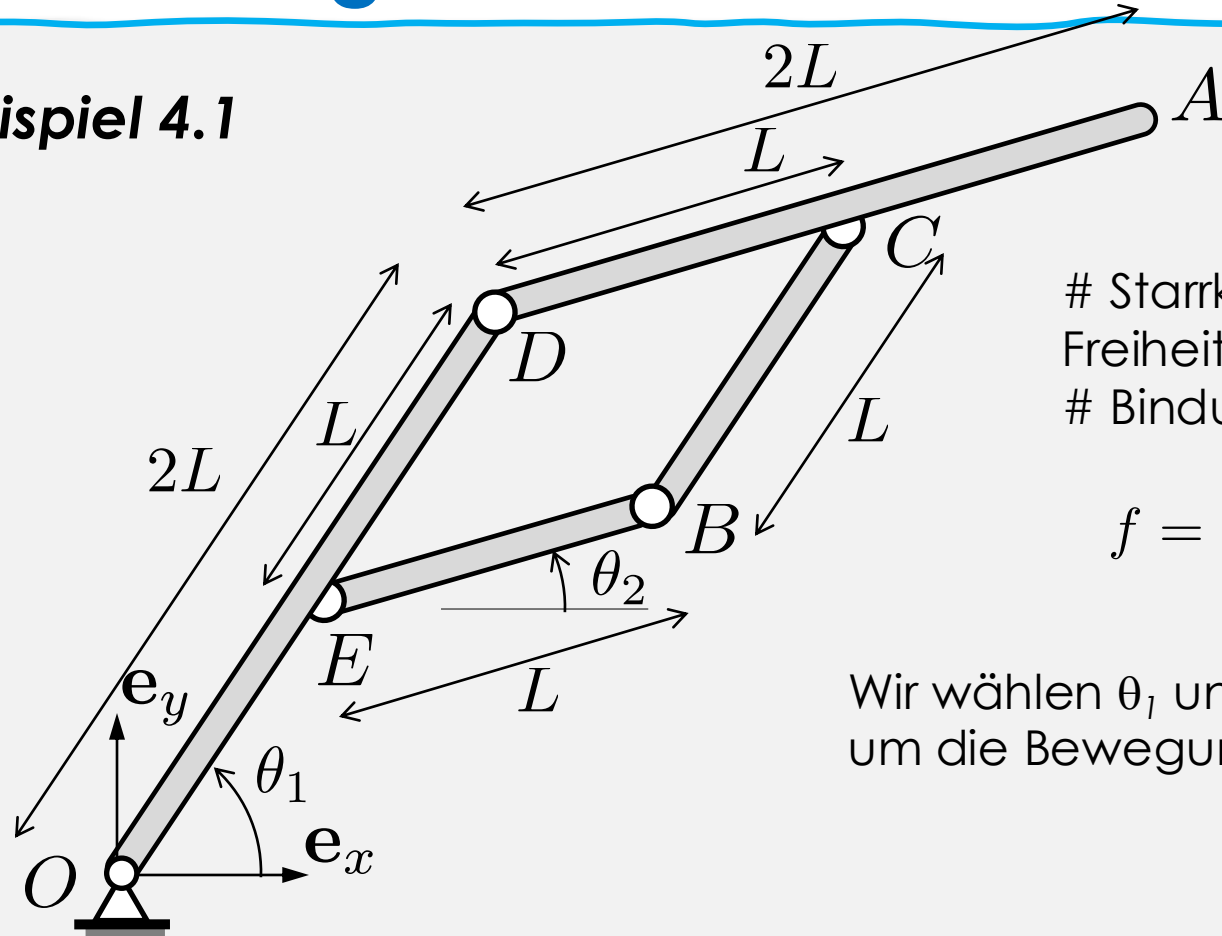
$$\theta_K = 0$$

## 4.3 Bindungen in der Ebene



## 4.3 Bindungen in der Ebene

### Beispiel 4.1



# Starrkörper: 4

Freiheitsgrad ungebundenes Körper in 2D: 3

# Bindungen: 10 (5 Gelenke)

$$f = 4 \cdot 3 - 10 = 2$$

Wir wählen  $\theta_1$  und  $\theta_2$  als allgemeine Koordinaten, um die Bewegung des Systems zu beschreiben.

$$\mathbf{r}_A = \mathbf{r}_D + \mathbf{r}_{DA} = (2L \cos \theta_1 + 2L \cos \theta_2) \mathbf{e}_x + (2L \sin \theta_1 + 2L \sin \theta_2) \mathbf{e}_y$$

$$\mathbf{r}_B = \mathbf{r}_E + \mathbf{r}_{EB} = (L \cos \theta_1 + L \cos \theta_2) \mathbf{e}_x + (L \sin \theta_1 + L \sin \theta_2) \mathbf{e}_y$$

$$\mathbf{r}_A = 2\mathbf{r}_B, \forall \theta_1, \theta_2$$